



Engineering in the Era of Convergence

The 4th Industrial Revolution:
Convergence

*of physical, chemical, biological, behavioral
and social phenomena*



TECHNOLOGY: EXPLOITING A *PHENOMENON** FOR *USEFUL* PURPOSES

- **PHYSICAL** (e.g. Photoelectric Effect)
- ◉ **CHEMICAL** (e.g. Catalysis)
- ◎ **GEOLOGICAL** (e.g. petroleum)
- ◉ **BIOLOGICAL** (e.g. Brain Imaging)
- ◉ **SOCIAL-BEHAVIORAL**



Increasing
complexity

**And combinations of phenomena or technologies*

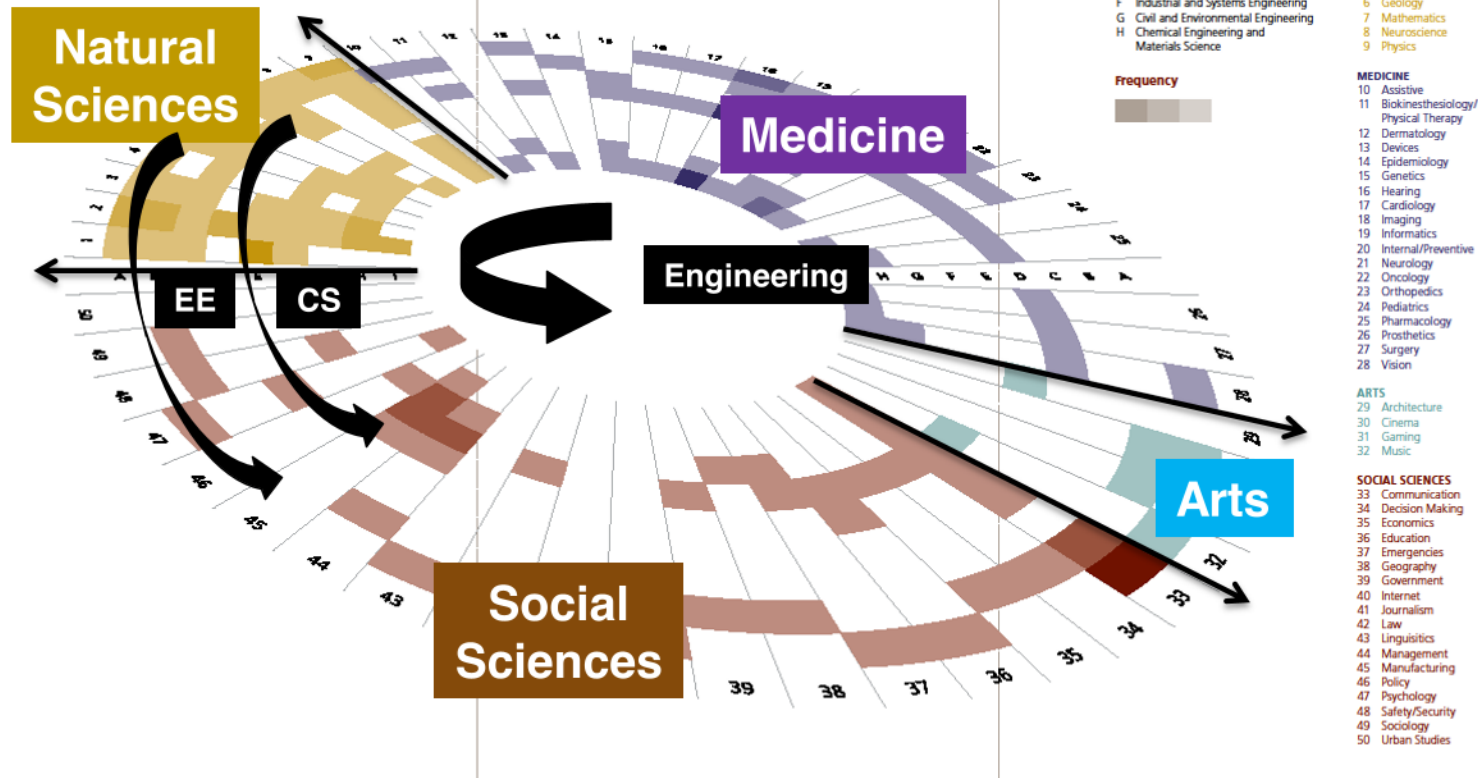
***Including the discovering of new phenomena*



Shaded areas represent 2009 research activity of Viterbi faculty

Engineering+

Engineering+ is simply Engineering + (subject). This radial graph charts the frequency of 50 non-engineering subjects (numbers) through the 8 departments (letters) in the USC Viterbi School of Engineering. The concentric ellipses establish rows and in each row is a letter for each department. The cells generated at the intersections of the numbers and the letters represent the presence of the non-engineering subjects in the research or teaching portfolio of tenured and tenure-track faculty in the departments. The more frequent the appearance of a subject, the darker the cell becomes.





ENGINEERING + X

Where X is anything!

E.g. Media, Medicine, Entertainment, Biology, Education,...

Three pathways:

E2X (Engineering Empowers X)

X2E (X empowers Engineering)

EUX (Engineering and X comingle)



E2X

ENGINEERING EMPOWERS X

E makes X “smarter”; more “efficient”;
opens new dimensions, many disruptive.
It is also the ubiquitous digitization of everything
(Digital Technologies)

E and X can be vectors



X2E

X EMPOWERS E

We will call it X-mimetic
Biomimetic: Nature's optimization through
evolution
Perhaps other



EUX

ENGINEERING AND X COMINGLE

E makes X “smarter”, more “efficient”.

X discovers new phenomena which create new E.

A “double helix” of E and X.

Nanotechnology, Biotechnology, Cognitive
(Exponential Technologies)



*What if X is human or society-centric?
e.g. In Complex Systems*

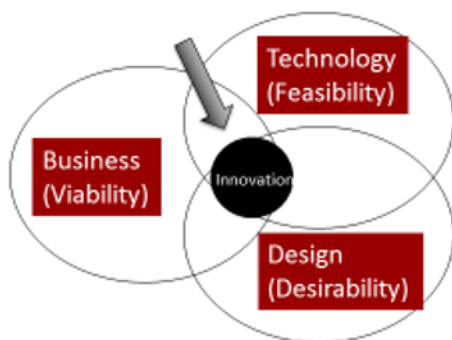
- E2X: Enables social or behavioral phenomena
Social Media; AI for Social Good
- X2E: Ethical decision making in autonomy
Drones, driverless cars
- EUX: Augmented Intelligence
*HMI (human-machine interaction)
HBI (human-building interaction)
(Also, any businesses, organizations, systems, innovation)*



TWO EXAMPLES



INNOVATION IS INTRINSICALLY CONVERGENCE

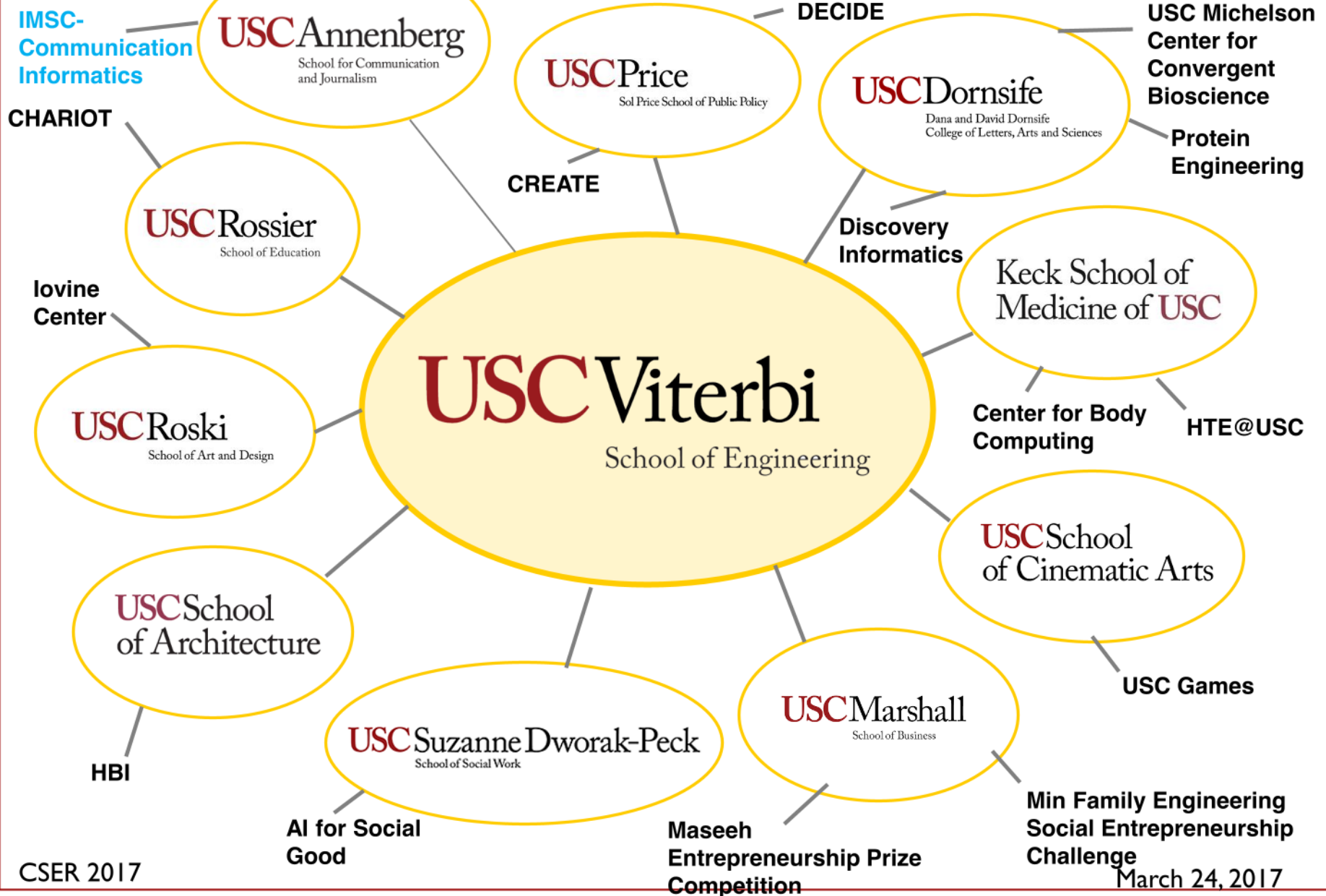


Useful Purposes

TECHNOLOGY: EXPLOITING A PHENOMENON FOR *USEFUL PURPOSES**

- ETHICAL-MORAL
- *UNINTENDED CONSEQUENCES*
- COMPLEXITY
- POLICY

DECIDE: Center on Decision Making





SEEDING CONVERGENCE CENTERS:

1. BIOSCIENCES
2. IOT
3. CENTER FOR ADVANCED MANUFACTURING
4. MACHINE LEARNING
5. AI FOR SOCIAL GOOD
6. DECIDE

Viewed as VC investment- expected to result in large grants, gifts and sustainable growth



Currently

Econophysics: Use of statistical physics to explain economics.

Agent-Based models: Discrete entities interact through rule-based interactions.

1. *Each entity assigned a state property, updated through rules based on neighboring states.*
2. *Sometimes expressed through conservation laws and flux-flow relationships.*

Helbing, Quantitative Sociodynamics, Springer 2010.



At the fundamental unit (single-human) level, all social phenomena fundamentally involve *(bio) chemical reactions*. Behavioral responses often mimick the same.

Interested in the aggregate (interaction of multiple entities)=> Natural to seek *chemical kinetics analogues*.

Econochemistry: James F. Duncan, “The Chemistry of Social Interactions”, Tech. Forecasting and Social Change, **60**, 167-198 (1999). Cited once since published!



Postulate:

All social interactions where there is a “chemical transformation” across many elements (“humans” as molecules): can be modeled as a chemical reaction



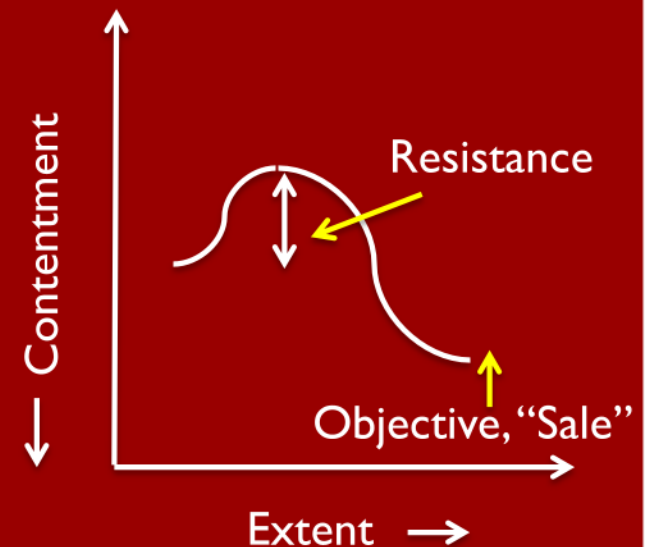
- Culture



- The process of sales (or reaching objectives)



- Transformative “experiences”





Requires

- Definition of “species”, “reactants” and “products”- e.g. demographic, ethnic, geographic, or basis of “contentment”, or of knowledge
- Random walks (e.g. web surfing?) and collisions
- Activation “energy” barrier and change of “energy” state
- Definition of an intermediate “complex” and the probability of its formation (political, legislative processes?)

May help model, understand and possibly control the phenomenon



LINEAR KINETICS: $A \rightarrow A$

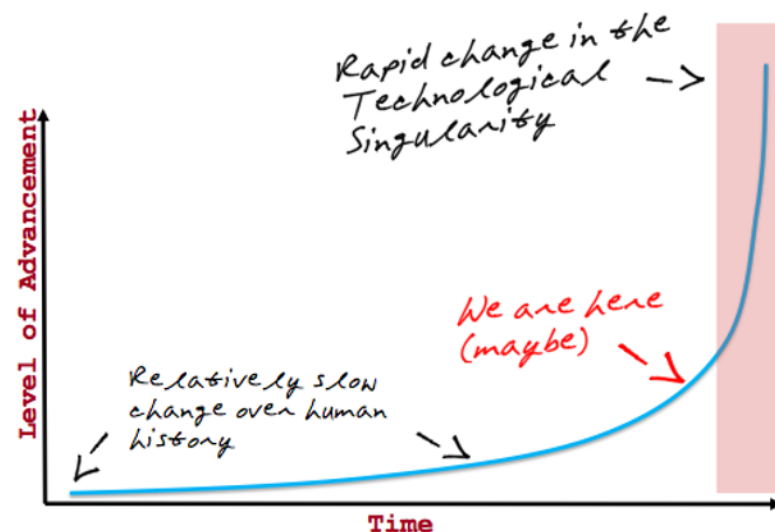
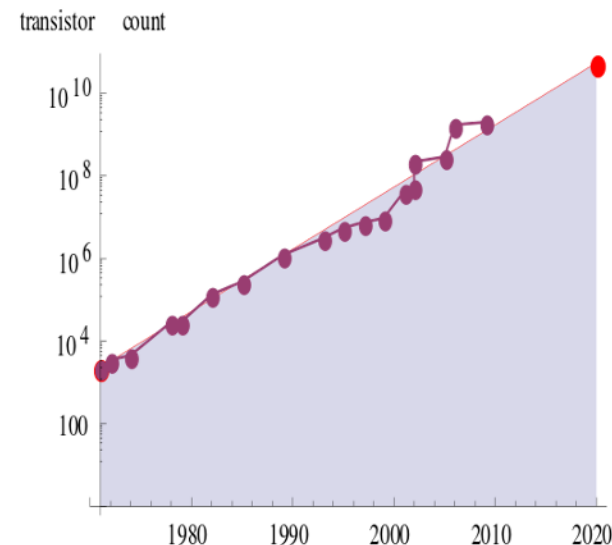
$$\frac{\Delta A}{\Delta t} \approx \lambda A \Rightarrow A \approx A_0 \exp(\lambda t)$$

EXPONENTIAL INCREASE: MOORE'S LAW!

QUADRATIC KINETICS: $A + A \rightarrow 2A$

$$\frac{\Delta A}{\Delta t} \approx \lambda A^2 \Rightarrow A \propto \frac{1}{(t^* - t)}$$

SINGULARITY AT t^* !
KURZWEIL'S CONJECTURE?



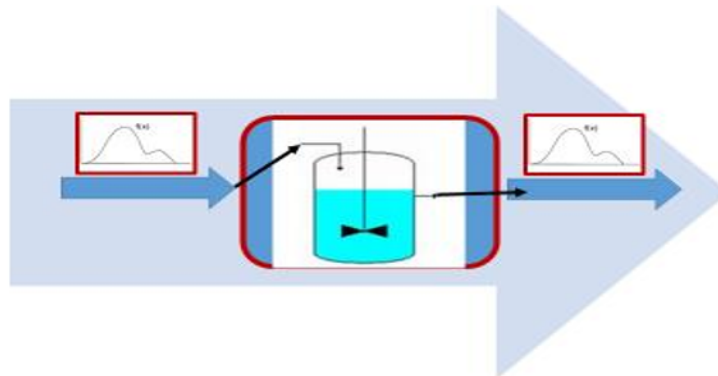


Education: the process of facilitating learning; also augments an individual's state of knowledge or skillset: A “chemical reaction”



Individual course: education in a specified time interval (typically quarter) and a prescribed sequence: A “chemical reactor” where (I) occurs

Figure 1a. Course as a Chemical Reactor





Curriculum: A “*flow and reaction*” *process*, where a new cohort enters each year, with an overall residence time of 4 years, for a typical curriculum.

Figure 1b. Curriculum as a Sequence of Chemical Reactors





Engineering Education “flow diagram”: Each part consists of individual “**control volumes**” (within each of which is a sequence of “chemical reactors”).

Figure 2. Engineering Education as a Flow Process

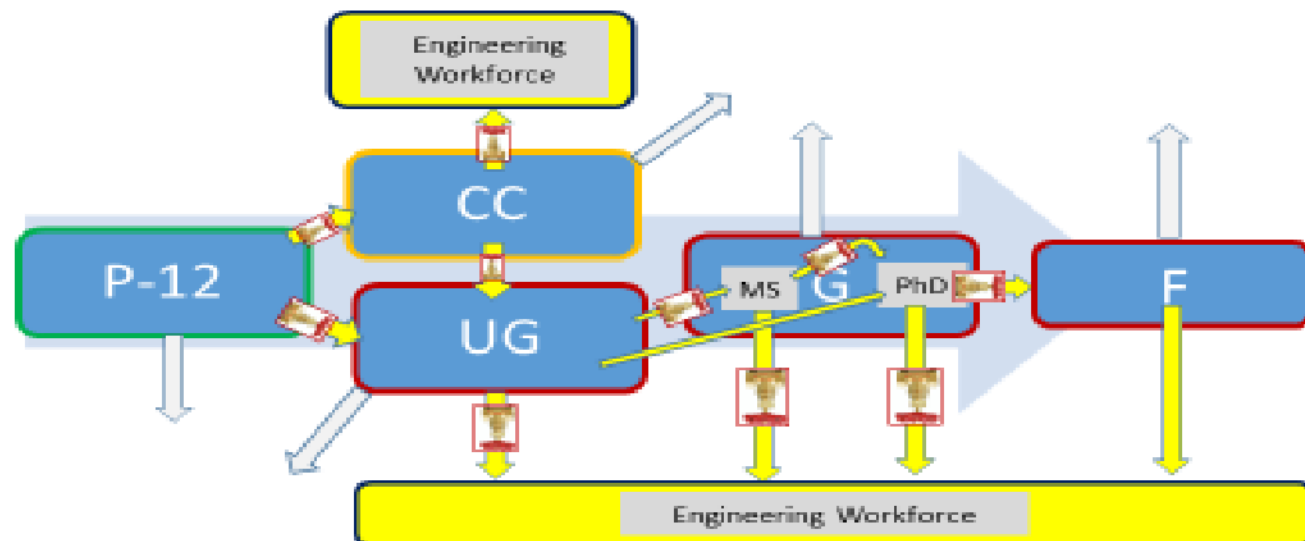




Figure 3. Parity:
Key measures of input and output are demographically invariant

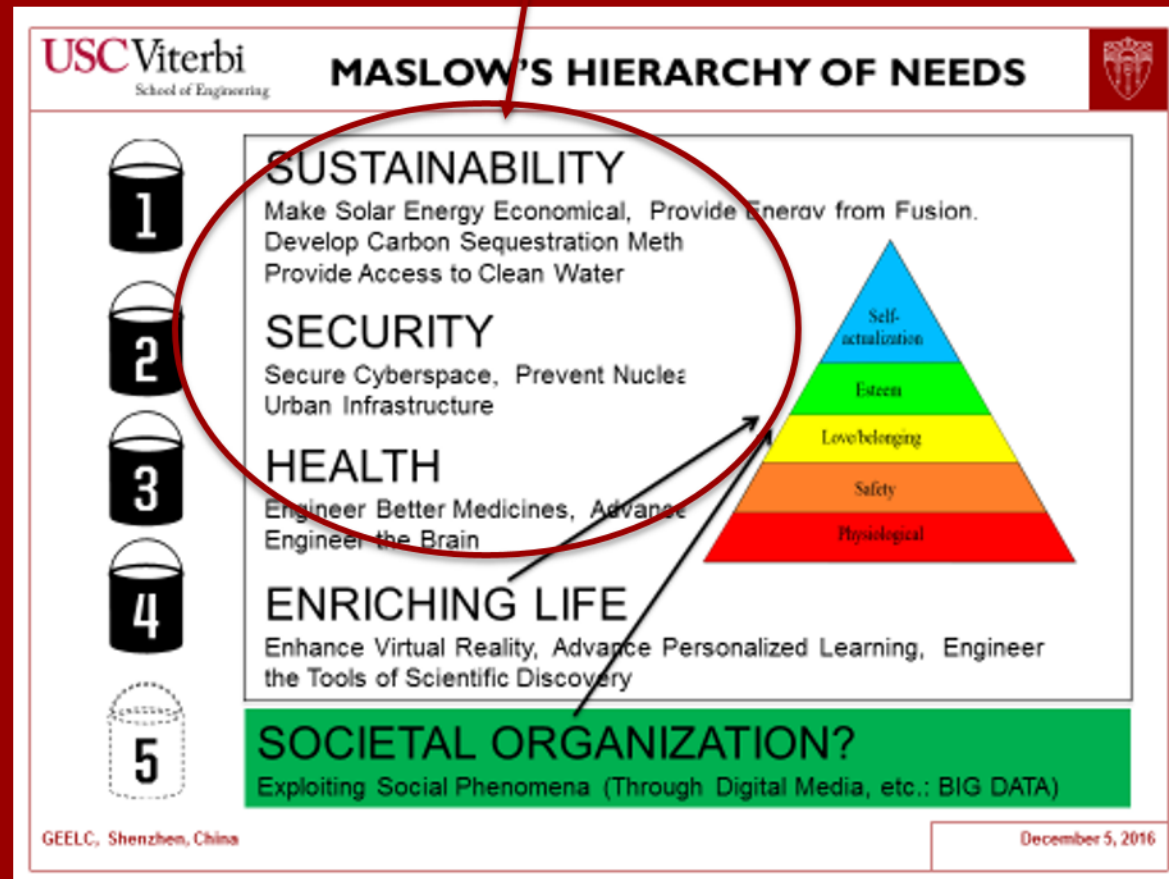


- Process efficiency in each control volume necessarily means parity.
- Namely, demographics of output flow rates (e.g. undergraduate retention or graduation rates) must be statistically the same as those of the input.
- Entities owning control volumes and flow rates (admission valves), must own and be accountable for reaction efficiencies through them (i.e. parity).
- Best practices (“control strategies”) needed to meet such objectives.



- Enhance D+I by establishing parity on input and output.
- Parity is process efficiency, to which an institution ought to aspire.
- Best practices should be developed to meet the parity objective.
- Wide adoption of the parity objective will have a non-trivial impact on increasing engineering D+I.
- If every engineering institution commits to this in each of the control volumes it owns, will automatically strengthen output flows, thus increase downstream flows.

Convergence of *physical, chemical, biological, behavioral and social* phenomena: Address the fundamental needs in Maslow's hierarchy



In order to be able to further enrich life