

**Gaurav Sukhatme**, Professor of Computer Science and Electrical Engineering-Systems, holder of the Fletcher Jones Foundation Chair in Computer Science, has been appointed **Executive Vice Dean of Engineering** at USC Viterbi School of Engineering. Previously, as chair of the Department of Computer Science, Sukhatme oversaw the computer science part of USC Games, the top ranked games program in the nation; the creation of new convergent centers including the Center for Artificial Intelligence in Society (CAIS), one of the leading centers for A.I. for social good; and the USC Machine Learning Center (MASCLE) that brings machine learning research to many applications. Alumni from his USC Robotic Embedded Systems Laboratory lead cutting edge research at major universities including Stanford, Cal Tech, MIT, and Georgia Tech. The recipient of many awards, Sukhatme's research focuses on improving perception and manipulation algorithms for robots. His work enables robots to better perceive their environment, segment, detect and identify objects.

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